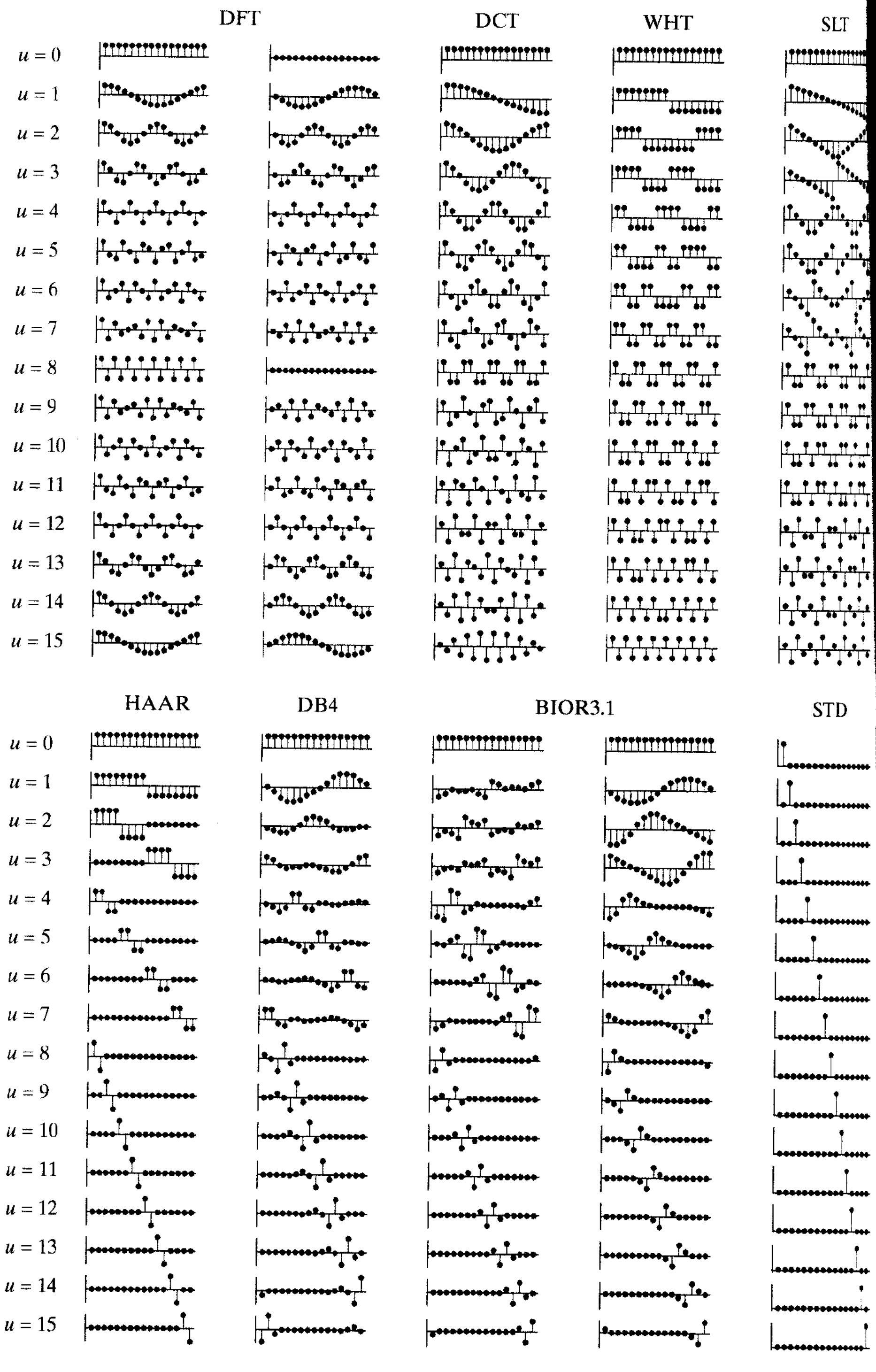
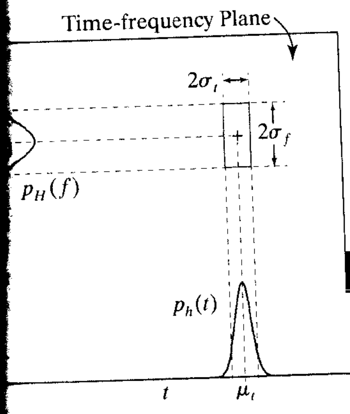


a b c d
e f g h

FIGURE 6.3 Basis vectors (for $N = 16$) of some commonly encountered transforms: (a) Fourier basis (real and imaginary parts), (b) discrete Cosine basis, (c) Walsh-Hadamard basis, (d) Slant basis, (e) Haar basis, (f) Daubechies basis, (g) Biorthogonal B-spline basis and its dual, and (h) the standard basis, which is included for reference only (i.e., not used as the basis of a transform).



RE 6.4 (a) Basis function localiz
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