

Quiz 4

		x		x	x	
	x	x	x	x	x	
x	x	x	x	x	x	A
C	C+	B-	B	B+	A-	A

You need to know how this calculus relates to image analysis

Q1: idea is to average neighborhoods on either side

Q2: Just plug in values to formula

Q3: gradient is a vector

A1: graded

A2: graded by Thursday (goal!)

A3: due on Thursday

Q1: You are supposed to think about the problem and provide a carefully thought out solution.

E.g., performance measures

define ground truth as where all edge detectors agree?  
not good (try it!)

how about look at a threshold for  $|\nabla f| \geq$   
green + white edges show up

$[dx, dy] = \text{gradient}$

$\text{mag} = \sqrt{(dx \cdot 12 + dy \cdot 12)^2}$

see CS4640 - week 6

Q 2.

Go over class notes for this.  
look at cs4640-week6

Q3 look at linear features & rectangles

## Fourier Series

Fourier the Man!

Consider basis elements, e.g., for geometry



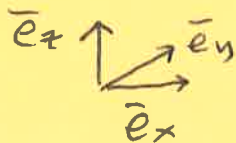
$$\vec{p} = \begin{bmatrix} a \\ b \\ c \end{bmatrix}$$

what does it mean?  
 \* Go distance a along x  
 \* Go distance b along y  
 \* Go distance c along z

i.e.,  $\vec{p} = a\vec{e}_x + b\vec{e}_y + c\vec{e}_z$

where:

$\vec{e}_x, \vec{e}_y, \vec{e}_z$  are unit vectors  
+ orthogonal



In fact,

$$\vec{e}_x = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad \vec{e}_y = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} \quad \vec{e}_z = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

can view it as

$$\begin{aligned} a &= \vec{p} \cdot \vec{e}_x = a \cdot 1 + b \cdot 0 + c \cdot 0 \\ b &= \vec{p} \cdot \vec{e}_y \\ c &= \vec{p} \cdot \vec{e}_z \end{aligned}$$

} the coefficient  
is the projection  
of  $\vec{p}$  onto unit basis  
vectors

A Fourier series represents a function,  $f$ ,  
as a sum of basis functions:

$$f(t) = a_0 + \sum_{n=1}^{\infty} (a_n \cos(2\pi n t) + b_n \sin(2\pi n t))$$

Diagram annotations:  
 - A bracket under  $f(t)$  is labeled "signal".  
 - An arrow points from the text "basis functions" to the terms  $a_n \cos(2\pi n t)$  and  $b_n \sin(2\pi n t)$  in the sum.  
 - An arrow points from the text " $a_n, b_n$  are coefficients or weights" to the coefficients  $a_n$  and  $b_n$  in the sum.

$n$  is the wave frequency  
CS 4640 - week 6a

Note that:

$$\int_0^1 \sin(2\pi n t) \sin(2\pi m t) dt = 0 \quad m \neq n$$

$$\int_0^1 \sin(2\pi n t) \sin(2\pi n t) dt = 1/2$$

$$\int_0^1 \cos(2\pi n t) \cos(2\pi m t) dt = 0$$

$$\int_0^1 \cos(2\pi n t) \cos(2\pi n t) dt = 1/2$$

$\sin(2\pi n t)$  with  $\cos(2\pi n t)$

forms: unit orthogonal basis elements

Can show:

$$\int_0^1 f(t) \cos(2\pi nt) dt = \frac{a_n}{2}$$

$$\int_0^1 f(t) \sin(2\pi nt) dt = \frac{b_n}{2}$$

$$\int_0^1 f(t) dt = a_0$$

} these are  
equivalent  
to continuous  
dot products

Try  $f(t) = \sin(2\pi t)$

should be  $b_1 = 1$  and  $0 = b_n, n \neq 1$

$$b_n = 2 \int_0^1 \sin(2\pi t) \sin(2\pi nt) dt$$

for  $n \neq 1$ , integral is 0

for  $n = 1$ , integral is  $1/2$

$$b_1 = 2 \cdot \frac{1}{2} = 1$$

all  $\int_0^1 \sin(2\pi \cdot 1 \cdot t) \cos(2\pi nt) dt$  are 0

CS 464U - week 6 a

Consider step edge (square wave!)

$$f(t) = \begin{cases} 1 & 0 < t \leq 1/2 \\ 0 & 1/2 < t < 1 \end{cases}$$

So,  $b_n = 2 \int_0^{1/2} f(t) \sin(2\pi n t) dt$  ← why 1/2?

$$b_n = \frac{-2 \cos(2\pi n t)}{2\pi n} \Big|_0^{1/2}$$

$$= \frac{1 - \cos(\pi n t)}{\pi n}$$

when  $n$  is odd,  $\cos(\pi n t) = -1$

$$\text{So } b_n = \frac{2}{\pi n}$$

when  $n$  is even,  $\cos(\pi n t) = 1$

$$\text{So } b_n = 0$$

Note:  $a_0 = \int_0^{1/2} dt = \frac{1}{2}$

$$a_n = \frac{2 \sin(2\pi n t)}{2\pi n} \Big|_0^{1/2}$$

$$= \frac{\sin(\pi n t)}{\pi n}$$

$$= 0 \text{ for all } n$$

So, why are we interested in Fourier transforms?

moves from time domain  
or space domain }  $\rightarrow$  frequency domain

frequencies have meaning  
and we can manipulate them to  
transform images! (point 3 below)

### Key ideas

- (1) harmonic (frequency) content of signals  
frequency components
- (2) Fourier representation is complete:  
weights are called the spectrum
- (3) Fourier processing: frequency components  
are manipulated
- (4) Space + Fourier domains are reciprocal:  
high frequencies capture small-scale <sup>distance</sup> changes  
large spatial homogeneity captured by low frequencies
- (5) Fourier series: discrete frequencies  
Fourier transform: continuous frequencies

Note that book (p. 118) has:

$$a_n = \frac{2}{\lambda} \int_{-\frac{\lambda}{2}}^{\frac{\lambda}{2}} f(x) \cos\left(\frac{2\pi n x}{\lambda}\right) dx$$

$$b_n = \frac{2}{\lambda} \int_{-\frac{\lambda}{2}}^{\frac{\lambda}{2}} f(x) \sin\left(\frac{2\pi n x}{\lambda}\right) dx$$

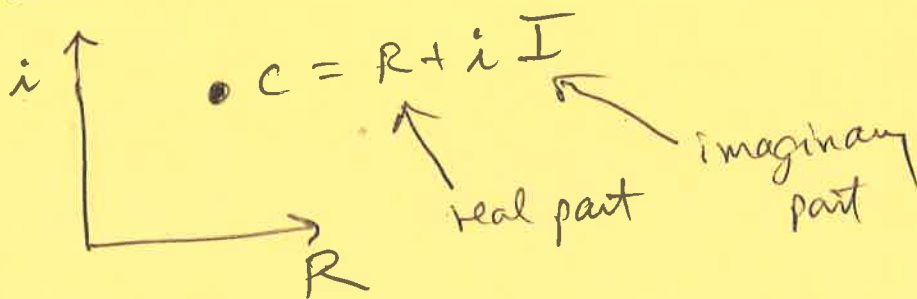
but any constant can be added to the limits of integration and still be over 1 period.

Complex numbers: why?

because  $e^{j\theta} = \cos \theta + j \sin \theta$

see CS4640-week6

a complex number is in 2D (complex plane)



$$R + I \in \mathbb{R}$$

$i = \sqrt{-1}$  also called  $j$

polar coordinates:

$$C = |C| (\cos \theta + i \sin \theta) = |C| e^{i\theta}$$

$$|C| = \sqrt{R^2 + I^2} \quad \text{length of vector } C$$

$\theta$  is the angle of  $C$  (from the  $R$  axis)

$$\theta = \text{atan2}(I, R)$$

$C^*$  is complex conjugate of  $C$        $C^* = R - iI$

complex functions

$$F(u) = R(u) + iI(u)$$

$$F^*(u) = R(u) - iI(u) \quad \text{conjugate}$$

$$|F(u)| = \sqrt{R(u)^2 + I(u)^2}$$

$$\theta(u) = \text{atan2}(I(u), R(u))$$

Fourier series

$$f(x) = \sum_{n=-\infty}^{\infty} c_n \exp\left(\frac{in\pi x}{\lambda}\right)$$

$$= \sum_{n=-\infty}^{\infty} c_n \exp(in\pi x)$$

$$c_n = \frac{1}{\lambda} \int_{-\lambda/2}^{\lambda/2} f(x) \exp(in\pi x) dx$$