

Jacobi Rotations for Singular Value Decomposition

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Introduction

- Singular Value Decomposition (SVD) is a technique for factoring matrices
- Examples where it is used:
 - Data Analysis
 - Visualization
 - Image Studies



Example 1: Image Compressed using SVD ^[1]



What is SVD?

- Factor matrix^{[2][3][4][5][6]} $A \longrightarrow U * \Sigma * V^T$
 - U is size $M * M$ and contains left singular values
 - Σ is size $M * N$ and contains singular values of A
 - V is size $N * N$ and contains the right singular values

$$A \quad U \quad \Sigma \quad V^T$$

$$\begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} = \begin{bmatrix} -0.405 & -0.914 \\ -0.914 & 0.405 \end{bmatrix} * \begin{bmatrix} 5.465 & 0 \\ 0 & 0.366 \end{bmatrix} * \begin{bmatrix} -0.576 & -0.817 \\ 0.817 & -0.576 \end{bmatrix}$$



Mathematical Method

- Consider dense matrix A size $M \times N$
- $U = A \times A^T$ & $V = A^T \times A$ ← EASY!!
- How to find singular values?
 - Find eigenvalues of U and V
 - Translation= Solve the following statement:
 $Ux = \lambda x$ & $Vy = \epsilon y$
 - Translation of Translation= Find c_x in these statements:
 $\det |U - c_1 I| = 0$ & $\det |V - c_2 I| = 0$
 - S = diagonal matrix with the square roots of c_x in the entries
 where $\sigma_1 > \sigma_2 > \dots > \sigma_n$
- Summary: Mathematical method is computationally bad, we need approximation methods:
 - Jacobi Rotations^[3]
 - QR Decomposition^[6]

BAD!!!

Don't even think about it



Jacobi Rotations

- $M^T M = \begin{bmatrix} \alpha & \gamma \\ \gamma & \beta \end{bmatrix}$
- $\Theta = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix} \longrightarrow \Theta^T M^T M \Theta = D$
- Θ : off-diagonal components of M expressed as $t = \tan \theta$
- Setting $t \rightarrow 0$ it can be expressed as $t^2 + 2\zeta t - 1 = 0$
- $\zeta = (\beta - \alpha) / 2\gamma$
- From the quadratic equation, $\cos \theta$ and $\sin \theta$ can be recovered^{[2][3]}



SVD Algorithm

^[3] Repeat
 For all pairs $i < j$

$$\alpha = \sum_{k=1}^n U_{ki}^2$$

$$\beta = \sum_{k=1}^n U_{kj}^2$$

$$\gamma = \sum_{k=1}^n U_{ki} * U_{kj}$$

$$\zeta = (\beta - \alpha) / (2\gamma)$$

$$t = \text{signum}(\zeta) / (|\zeta| + \sqrt{1 + \zeta^2})$$

$$c = 1 / \sqrt{1 + t^2}$$

$$s = ct \quad \leftarrow \text{Compute Rotations}$$

For $k = 1$ to n

$$t = U_{ki}$$

$$U_{ki} = ct - sU_{kj}$$

$$U_{kj} = st + cU_{ki}$$

endfor
 endfor
 until all $|c| / \sqrt{\alpha\beta} \leq \epsilon$

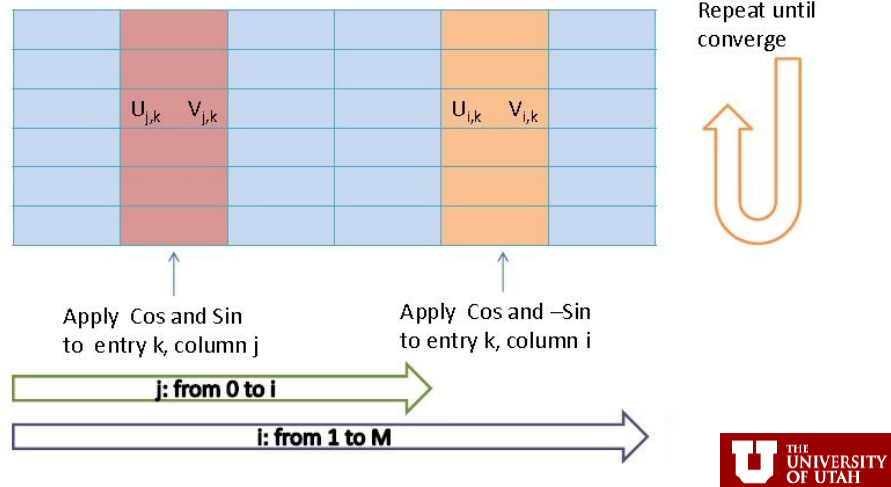
$$t = V_{ji}$$

$$V_{ji} = ct - sV_{ij}$$

$$V_{ij} = st + cV_{ji} \quad \leftarrow \text{Apply Rotations}$$

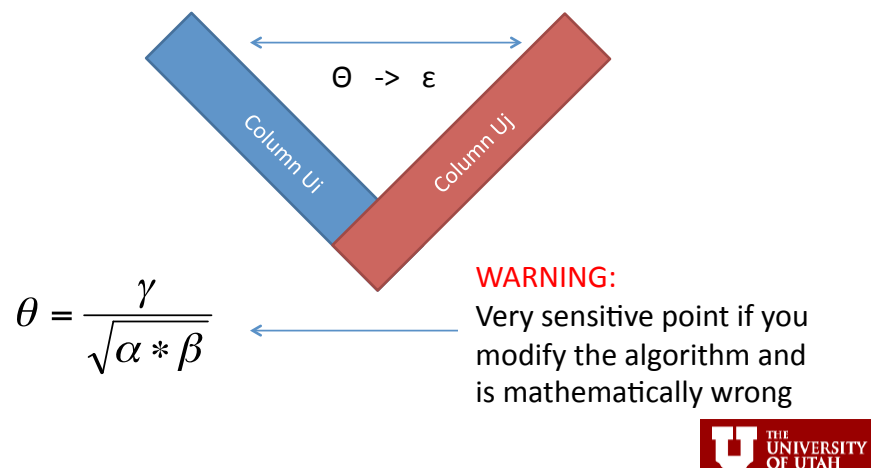

Graphical Detail

- $U = A, V = I$



Convergence

- Convergence tests



S Matrix

- S = 0 Matrix (Green), New U (Blue)

	$U_{i,k} = U_{i,k} / \rho_i$	

	0	
0	$S_{i,i} = \rho_i$	0
	0	

$$\rho_i = \sqrt{\sum_{k=1}^N U_{i,k}^2}$$



References

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5. WolframAlpha: "Singular Value Decomposition", <http://mathworld.wolfram.com/SingularValueDecomposition.html>
6. HPECchallenge: "Singular Value Decomposition", <http://www.ll.mit.edu/HPECchallenge/svd.html>
7. NVIDIA: "GPU Computing SDK", <http://developer.nvidia.com/gpu-computing-sdk>