Processes:

Process definitions:

$$A(a_1, \ldots, a_n) \stackrel{\text{def}}{=} P$$

where the free variables of P are a_1, \ldots, a_n

Congruence, \equiv :

•
$$M + N \equiv N + M$$
, $(M + N) + L \equiv M + (N + L)$

•
$$P|Q \equiv Q|P, (P|Q)|R \equiv P|(Q|R)$$

• new
$$a(P|Q) \equiv P | (\text{new } a Q) \text{ if } a \text{ is not free in } P$$

• new
$$a$$
 new b $P \equiv$ new b new a P

• new
$$a$$
 $P \equiv$ new b $P[a \leftarrow b]$

•
$$A\langle a_1, \ldots, a_n \rangle \equiv P[b_1 \leftarrow a_1, \ldots, b_n \leftarrow a_n] \text{ if } A(b_1, \ldots, b_n) \stackrel{\text{def}}{=} P$$

• ... and the compatible closure of the above.

Reactions:

$$\tau.P + M \to P$$

$$(a.P + M)|(\overline{a}.Q + N) \to P|Q$$

$$\frac{P \to P'}{P|Q \to P'|Q}$$

$$\frac{P \to P'}{\text{new } a \ P \to \text{new } a \ P'}$$

$$\frac{P \to P'}{Q \to Q'} \text{ if } P \equiv Q \text{ and } P' \equiv Q'$$

Lottery:

$$A(a,b,c) \stackrel{\text{def}}{=} \overline{a}.C\langle a,b,c\rangle$$

$$C(a,b,c) \stackrel{\text{def}}{=} \tau.B\langle a,b,c\rangle + c.A\langle a,b,c\rangle$$

$$B(a,b,c) \stackrel{\text{def}}{=} b.C\langle a,b,c\rangle$$

Three-Event Machine:

$$C\langle a_1, b_1, a_2 \rangle | A\langle a_2, b_2, a_3 \rangle | A\langle a_3, b_3, a_1 \rangle$$

Homework: Show reactions on the three-event machine so that it ends up blocked at b_3 (i.e., to make progrees, the machine would have to be combined with another process that it blocked at \bar{b}_3).