## CS 4400: Computer Systems Problem Set 19

1. Problem 9.15 from the textbook.
2. Consider an allocator that uses an implicit free list. The layout of each allocated and free memory block is as follows:


Each memory block, either allocated or free, has a size that is a multiple of eight bytes. Thus, only the 29 higher order bits in the header and footer are needed to record block size, which includes the header and footer. The usage of the remaining three lower order bits is as follows:

- bit 0 indicates the use of the current block: 1 for allocated, 0 for free.
- bit 1 indicates the use of the previous adjacent block: 1 for allocated, 0 for free.
- bit 2 is unused and is always set to 0 .

Given the contents of the heap shown on the left, what are the new contents of the heap (in the right table) after a call to free ( 0 x 400 b 010 ) is executed? Your answer should be the contents of each blank cell in the table on the right, expressed as hex values. E.g., "After a call to free (0x400b010), the value 0x $\qquad$ is stored at address $0 \times 400 \mathrm{~b} 028$."
Note that addresses grow from bottom up. Assume that the allocator uses immediate coalescing, that is, adjacent free blocks are merged immediately each time a block is freed.

Address

| 0x400b028 | 0x00000012 |
| :---: | :---: |
| 0x400b024 | 0x400b611c |
| 0x400b020 | 0x400b512c |
| 0x400b01c | 0x00000012 |
| 0x400b018 | 0x00000013 |
| 0x400b014 | 0x400b511c |
| 0x400b010 | 0x400b601c |
| 0x400b00c | 0x00000013 |
| 0x400b008 | 0x00000013 |
| 0x400b004 | 0x400b601c |
| 0x400b000 | 0x400b511c |
| 0x400affc | 0x00000013 |

Address


