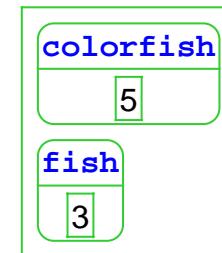


Object Implementation Overview

- **Inheritance:** superclass chain for fields and methods, part chain for objects
- **Overriding:** method dispatch uses object tag
- **Super calls:** %super hidden variable contains superclass name

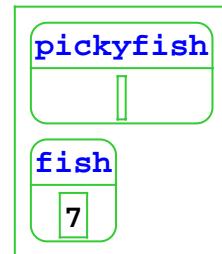
Object Representation

- An object = a list of *parts*
 - from instantiated class up to base class



Object Representation

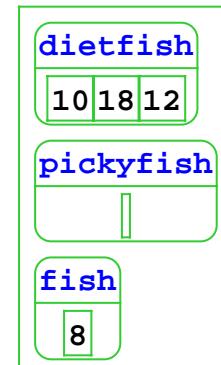
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Object Representation

- An object = a list of *parts*
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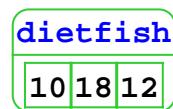
```
class dietfish
  extends pickyfish
  field carbos
  field sodium
  field cholesterol
  ...
```



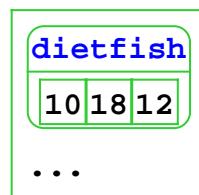
- Use part vectors in environments

Object Representation

```
(define-datatype part part?
  (a-part
    (class-name symbol?)
    (fields vector?)))
```

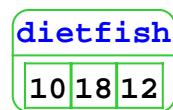


```
;; An object is a list of parts
```



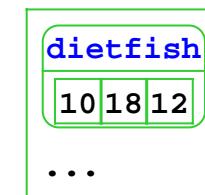
Object Representation

```
;; make-first-part : class-decl -> part
(define (make-first-part c-decl)
  (a-part
    (class-decl->class-name c-decl)
    (make-vector
      (length (class-decl->field-ids
        c-decl)))))
```



Object Representation

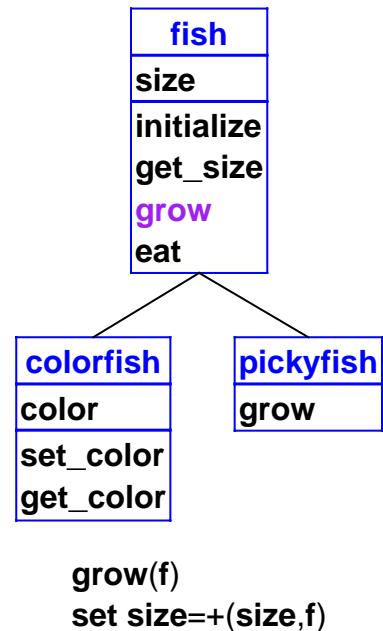
```
;; new-object : sym -> object
(define (new-object cls-name)
  (if (eq? cls-name 'object)
      '()
      (let ([c-decl (lookup-class cls-name)])
        (cons
          (make-first-part c-decl)
          (new-object (class-decl->super-name
            c-decl))))))
```



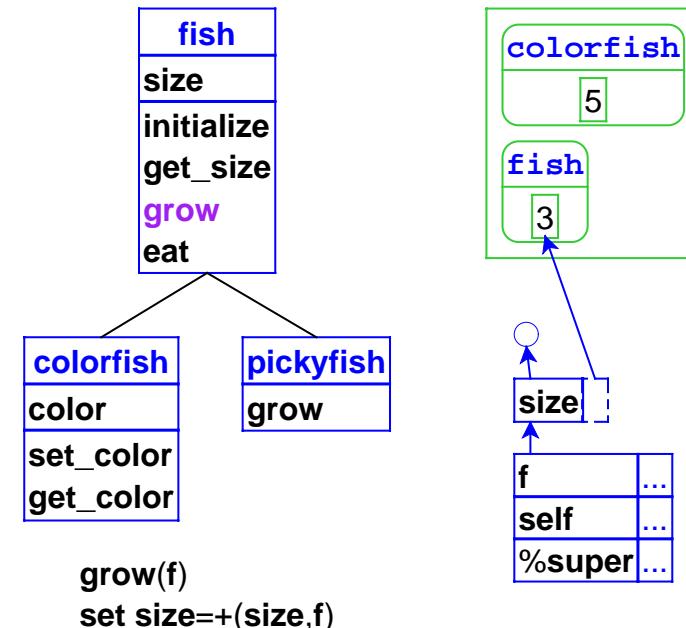
Method Search

```
(define find-method-and-apply
  (lambda (m-name host-name self args)
    (if (eq? host-name 'object)
        (eopl:error ...); not found
        (let ([m-decl
              (lookup-method-decl
                m-name
                (class-name->method-decls
                  host-name))])
          (if (method-decl? m-decl)
              (apply-method m-decl host-name
                            self args)
              (find-method-and-apply m-name
                (class-name->super-name
                  host-name)
                self args))))))
```

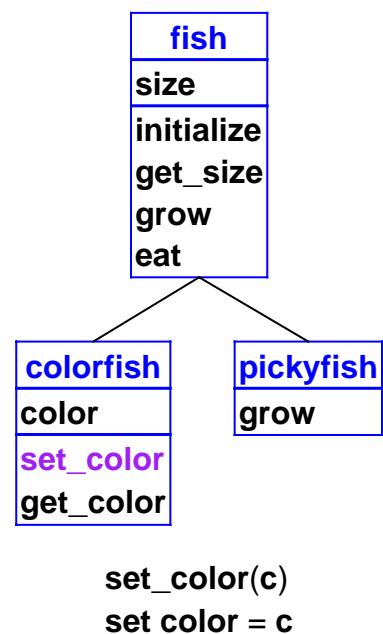
Method Application



Method Application



Method Application



Method Application

```

;; apply-method : method-decl sym object
;;                      lstof-expval -> expval
(define apply-method
  (lambda (m-decl host-name self args)
    (let ([ids (method-decl->ids m-decl)]
          [body (method-decl->body m-decl)])
      [super-name
       (class-name->super-name host-name)])
    (eval-expression
      body
      (extend-env
        (cons '%super (cons 'self ids))
        (cons super-name (cons self args)))
      (build-field-env
        (view-object-as self
                      host-name)))))))
  
```

Method Application

```
;; view-object-as : object sym -> lstof-part
(define (view-object-as parts class-name)
  (if (eq? (part->class-name (car parts))
            class-name)
      parts
      (view-object-as (cdr parts) class-name)))

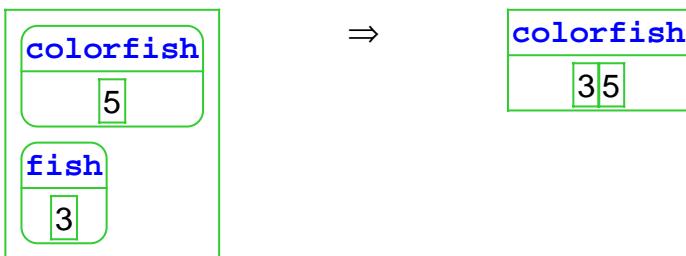
;; build-field-env : lstof-parts -> env
(define (build-field-env parts)
  (if (null? parts)
      (empty-env)
      (extend-env-refs
        (part->field-ids (car parts))
        (part->fields    (car parts))
        (build-field-env (cdr parts))))))
```

Complete Implementation

(implement in DrScheme)

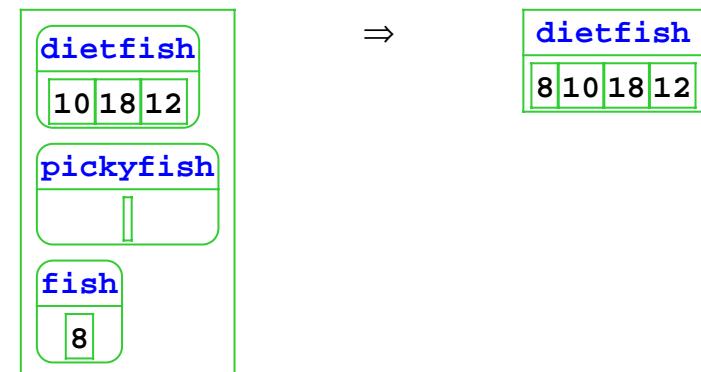
A More Realistic Object Representation

- A chain of parts wastes space
- Collapse vectors into one



A More Realistic Object Representation

- A chain of parts wastes space
- Collapse vectors into one



A More Realistic Object Representation

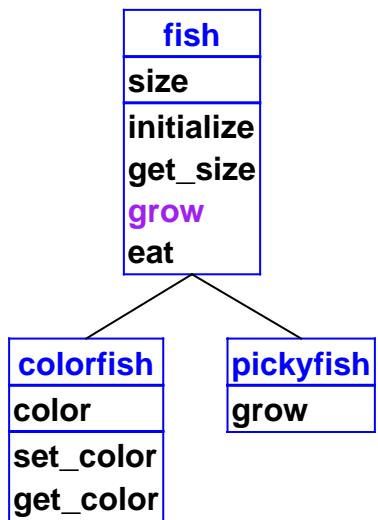
```
(define-datatype object object?
  (an-object
    (class-name symbol?)
    (fields vector?)))

;; new-object : sym -> object
(define (new-object class-name)
  (an-object
    class-name
    (make-vector
      (roll-up-field-length class-name)))))
```

A More Realistic Object Representation

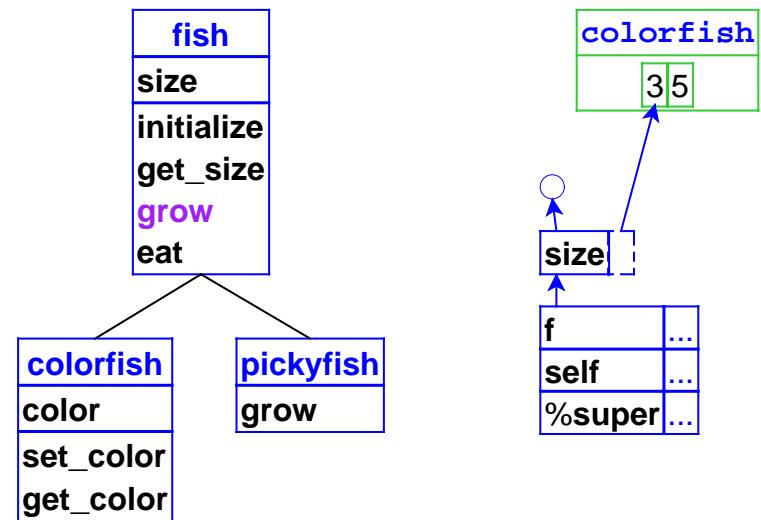
```
;; roll-up-field-length : sym -> num
(define roll-up-field-length
  (lambda (class-name)
    (if (eqv? class-name 'object)
        0
        (+ (roll-up-field-length
              (class-name->super-name
                class-name))
            (length
              (class-name->field-ids
                class-name))))))
```

Method Application with Flat Objects



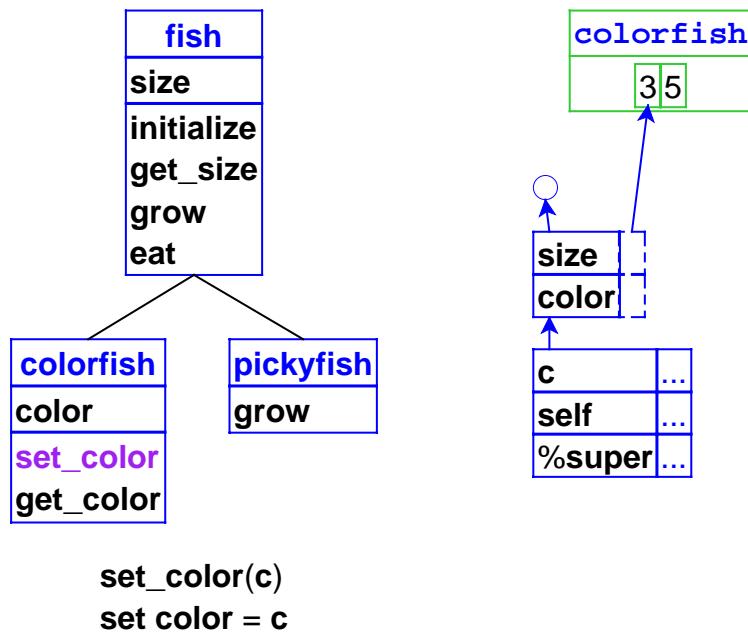
grow(f)
set size=+(size,f)

Method Application with Flat Objects



grow(f)
set size=+(size,f)

Method Application with Flat Objects

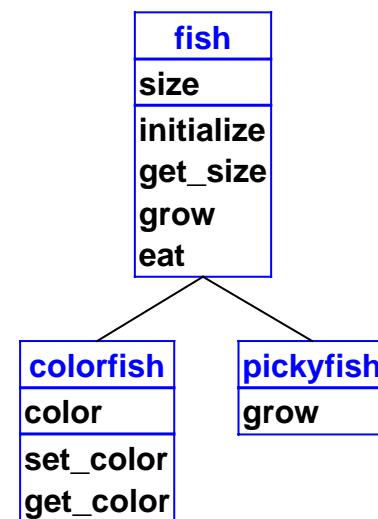


Method Application with Flat Objects

```
(define apply-method
  (lambda (m-decl host-name self args)
    (let ([ids (method-decl->ids m-decl)]
          [body (method-decl->body m-decl)])
      [super-name (class-name->super-name
                           host-name)]
      [field-ids (roll-up-field-ids
                           host-name)]
      [fields (object->fields self)])
      (eval-expression
        body
        (extend-env
          (cons '%super (cons 'self ids))
          (cons super-name (cons self args))
          (extend-env-refs field-ids fields
                           (empty-env))))))))
```

Complete Implementation of Flat Objects

(implement in DrScheme)



A More Realistic Class Representation

Eliminate tree walks: object creation, method calls

Object Creation without Tree Walks

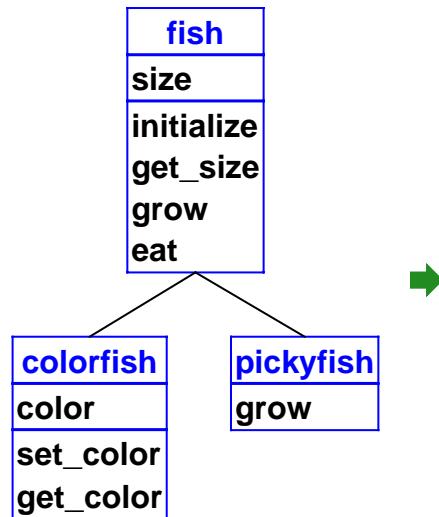
Current interpreter:

1. Find class
2. Get field list (walk tree)
3. Allocate field array and object

To eliminate tree walks:

2. Extract flat field list from class

Class Elaboration



Method Calls without Tree Walks

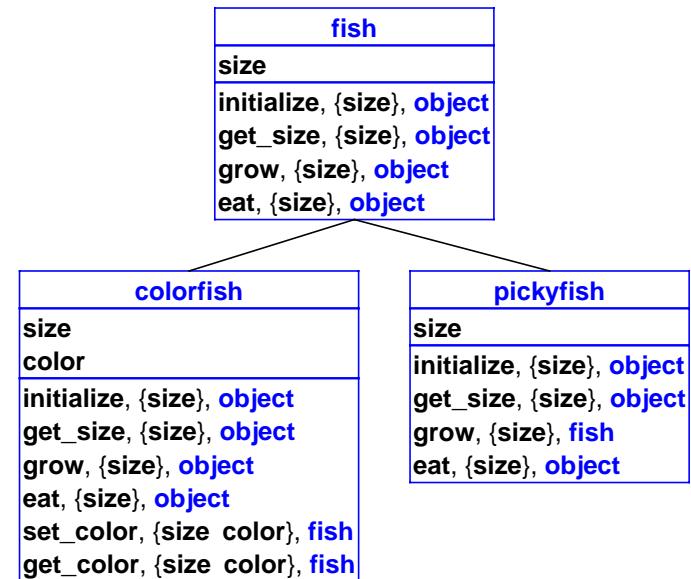
After object and arguments are determined:

1. Lookup object class
2. Find class containing method (walk tree)
3. Get field variables for class (walk tree)
4. Create environment: fields + %super + self + args
5. Evaluate method body

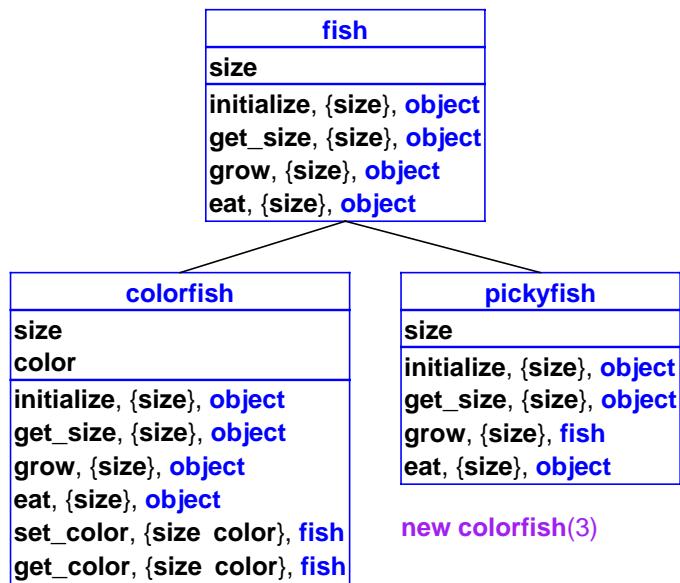
To eliminate tree walks:

- 2 & 3. Find method in current class, extract field list and superclass name

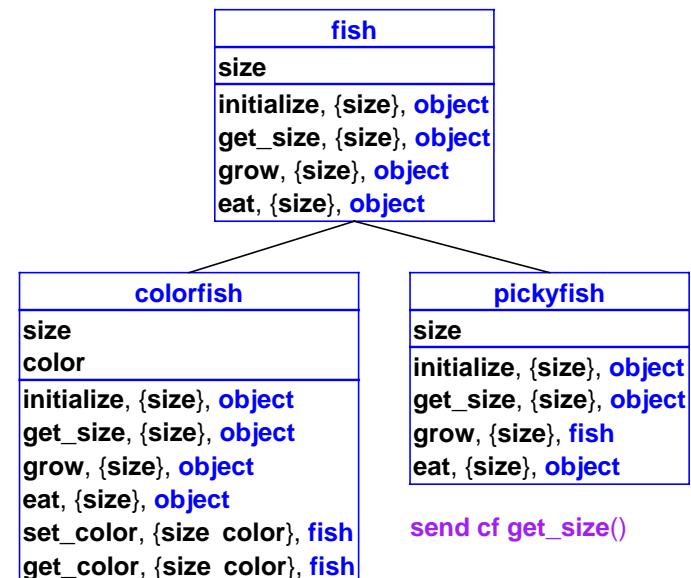
Class Elaboration



Class Elaboration



Class Elaboration



Implementation

- Change `elaborate-class-decls!` to build annotated tree
- Change `new-object` to use class's immediate field list
- Change `apply-method` to work with annotated methods

(implement in DrScheme)