

Computing versus Programming

Computing

```
(* (- 212 32) 5/9)
```

```
→ (* 180 5/9)
```

```
→ 100
```

Programming

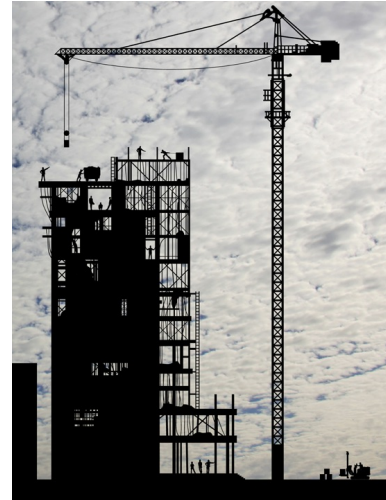
Convert °F to °C... →

```
(define (f2c f)
  (* (- f 32) 5/9))
```

How to Design Programs

Programming always requires creativity

But a **design recipe** can guide and focus creativity



We'll start with a simple recipe

Later, we'll expand the recipe

Design Recipe I

Data

- Understand the input data: `num`, `bool`, `string`, or `image`

Contract, Purpose, and Header

- Describe (but don't write) the function

Examples

- Show what will happen when the function is done

Body

- The most creative step: implement the function body

Test

- Run the examples

Data

Choose a representation suitable for the function input

- Fahrenheit degrees → `num`
- Grocery items → `string`
- Faces → `image`
- Wages → `num`
- ...

In definitions: **none** for now

Contract, Purpose, and Header

Contract

Describes input(s) and output data

- `f2c : num -> num`
- `is-milk? : string -> bool`
- `wearing-glasses? : image image image -> bool`
- `netpay : num -> num`

In definitions: a comment

```
; f2c : num -> num
```

Contract, Purpose, and Header

Purpose

Describes, in English, what the function will do

- Converts F-degrees **f** to C-degrees
- Checks whether **s** is a string for milk
- Checks whether **p2** is **p1** wearing glasses **g**
- Computes net pay (less taxes) for **n** hours worked

In definitions: a comment after the contract

```
; f2c : num -> num
```

```
; Converts F-degrees f to C-degrees
```

Contract, Purpose, and Header

Header

Starts the function using variables that are mentioned in purpose

- `(define (f2c f))`
- `(define (is-milk? s))`
- `(define (wearing-glasses? p1 p2 g))`
- `(define (netpay n))`

Check: function name and variable count match contract

In definitions: as above, but absorbed into implementation

```
; f2c : num -> num
; Converts F-degrees f to C-degrees
(define (f2c f) ....)
```

Examples

Show example function calls and result

```
(check-expect (f2c 32) 0)
(check-expect (f2c 212) 100)

(check-expect (is-milk? "milk") true)
(check-expect (is-milk? "apple") false)
```

Check: function name, argument count and types match contract

In definitions: as above, after header/body

```
; f2c : num -> num
; Converts F-degrees f to C-degrees
(define (f2c f) ...)
(check-expect (f2c 32) 0)
(check-expect (f2c 212) 100)
```


Body

Fill in the body under the header

```
(define (f2c f)
  (* (- f 32) 5/9))

(define (is-milk? s)
  (string=? s "milk"))
```

In definitions: complete at this point

```
; f2c : num -> num
; Converts F-degrees f to C-degrees
(define (f2c f)
  (* (- f 32) 5/9))
(check-expect (f2c 32) 0)
(check-expect (f2c 212) 100)
```

Test

Click **Run** — examples serve as tests

bitmap failed

Design Recipe - Each Step Has a Purpose

Data

- Shape of input data will drive the implementation

Contract, Purpose, and Header

- Provides a first-level understanding of the function

Examples

- Gives a deeper understanding and exposes specification issues

Body

- The implementation is the whole point

Test

- Evidence that it works

The Design Recipe



Use it for small tasks

so that you'll know how to use it for **BIG** tasks