Day 1

- **Invest 1 Coins**
- **Waiting**
Day 1

Waiting

Invest 1 Coins
Day 1

- **Board of Horrors**: Watch 3 enemy relics
- **Impertinent**: Watch 5 enemy relics
- **Wander**: Day 1: (C) Day 1: (B)
- **Moonlight Mystic**: Every 3 days, click the moon bat
- **Feral Watch**: Every 5 days, select a card

1. Buy
2. Pass

**Waiting**
Day 1

[Images of game cards and interactions]

Waiting

Buy

Pass
Day 2

Options:
- Invest 1 Coins
- Waiting
Day 2

Waiting

Invest 0 Coins
Day 2

- **Board ofmousemove**: Watch 3 enemy units
- **Institution**: Watch 5 enemy units
- **Water**
- **Gum wall**: Watch 2 enemies
- **Magic bean stock**: Buy stock every 3 days or lose the gem tower
- **Error attack**: 2/8

**Day 2**

- **Player 1**: Pass
- **Player 2**: Waiting

**Buy Magic Bean Stock**

**Pass**

**Waiting**
Day 2

- Watch 5 enemy units
- Buy Worker
- March 3 enemy units
- Buy Worker
- Every day < 3
- Buy Worker
- Every day < 3
- March 3 enemy units
- Every day < 3
- March 3 enemy units
- March 3 enemy units
- Buy Worker
- Pass

Waiting

1

Buy Worker

Pass
Day 3

[Game graphics and text showing Day 3 actions and results]

Waiting
Day 3

- **Board of Monopoly**: Worth 3 movie points
- **Invest 2 Coins**: Day 2
- **Worker**: Every day <1B
- **Invest 2 Coins**: Day 3
- **Market**: Every day <2B every 3 days the carpet tan
- **Sensor Shark**: Day 2

Waiting

Invest 2 Coins
Day 3

1. Waiting

2. Attack with Worker

3. End Attack
Day 3

Defend with Magic Bean Stock

Waiting
Day 3

- Buy Magic Bean Stock

- Pass

- Waiting
Day 3

- Buy Magic Bean Stock
- Pass

Waiting
Day 1

Invest 2 Coins

Waiting
Day 1

Waiting

Invest 2 Coins
Day 1

- Board of Merchants: 0
- Water: 2
- Sensor's Helper: 3
- Search for Fans: 6

Buy: 0
Pass: 2
Waiting: 4

- Board of Merchants: 0
- Water: 2
- Sensor's Helper: 3
- Search for Fans: 6

Buy: 0
Pass: 2
Waiting: 4
Day 1

Waiting

Buy

Pass
Day 2

- Watch 5 comedy videos
- Watch 5 history videos
- Day 2: 1 B
- Day 3: 1 B
- Day 5: 1 B
- Day 6: 1 B
- Invest 1 Coins

Waiting

Invest 1 Coins
Day 2

Waiting

Attack with

End Attack
Day 2

- Buy Magic Bean Stock
- Pass
- Waiting
Day 2

Waiting

Buy Magic Bean Stock

Pass
Day 3

Invest 0 Coins

Waiting
Day 3

Waiting

Invest 2 Coins
Day 3

Waiting

Attack with

End Attack
Day 3

Buy Magic Bean Stock

Pass

Waiting
Day 3

Waiting

Buy

Pass
Day 1

**Invest 1 Coins**

- **Day 1:**
  - Earn 3 coins today.
  - Earn 1 coin tomorrow.
  - Next day, earn 3 coins.

**Waiting:**

- **Day 2:**
  - No earnings today.

**Summary:**

- Total coins earned: 4

---

**Board of Monopoly:**

- **First Square:** Earn 2 coins.
- **Second Square:** Earn 3 coins.
- **Third Square:** Earn 2 coins.
- **Fourth Square:** Earn 0 coins.
- **Fifth Square:** Earn 2 coins.

**Waiting:**

- **Second Square:** Earn 2 coins.
Day 1

- Watch 3 minute video
- Earn 6 coins
- Watch 5 minute video
- Earn 3 coins
- Wait for 1 coin
- Earn 0 coins
- Earn 2 coins

Invest 1 Coins

Waiting
Day 1

1. Buy
2. Pass
3. Waiting
Day 1

Waiting

Buy Worker

Pass
Day 2

Invest 0 Coins

Waiting
Day 2

Waiting

Invest 3 Coins
Day 2

<table>
<thead>
<tr>
<th>Board of Movement</th>
<th>Task</th>
<th>Waiter</th>
<th>Wash 5 dirty pans</th>
<th>Wash 5 dirty pans</th>
<th>فوز بـ 3 أحلام نهائية</th>
<th>وفـوز بـ 3 أحلام تحتوي على الشخصية المطلوبة</th>
<th>End Attack</th>
</tr>
</thead>
<tbody>
<tr>
<td>0</td>
<td>2/3</td>
<td>2/3</td>
<td>2/3</td>
<td>2/3</td>
<td>2/3</td>
<td>2/3</td>
<td>2/3</td>
</tr>
</tbody>
</table>

Waiting

2

Attack with

End Attack

0
Day 2
Day 2

Waiting

Buy

Pass
Day 3

- Invest 0 Coins

- Waiting
Day 3

Waiting

Invest 2 Coins
Day 3

Waiting

Attack with

End Attack
Day 3

Buy Senior Worker

4

Pass

Waiting
Day 3

- Watch 3 comedy videos
- Watch 3 history videos
- Day 2: Buy
- Day 2: Pass
- Watch 3 sports videos
- Watch 3 movie reviews
- Day 3: Buy
- Day 3: Pass

- Buy
- Pass
Day 1

- **Day 1:**
  - **Invest 5 Coins:**
  - **Waiting:**
Day 1

Waiting

Invest 3 Coins
Day 1

- Watch 3 enemy panels
- Watch 5 enemy panels
- Day 1: 0

- Watch 2 enemy panels
- Day 2: 2

- Watch 3 enemy panels
- Day 3: 2

- Waiting

- Attack with Magic Bean Stock
- End Attack

- Waiting
Day 1

- Attack with
- End Attack

- Waiting
Day 1

- Buy Worker
- Pass
- Waiting
Day 2

Invest 2 Coins

Waiting
Day 2

- Watch 3 movie points
- Watch 3 video points
- Day 3: +$1, Day 4: -$1
- Cannot attack
- Day 2: +$1, Day 3: -$1
- Earned 2 coins

**Invest 3 Coins**

- Player starts with one of:
  - 0, 1, 2

**Senior's Stapler**

- Earned 3 coins for every 3 coins the owner has

**Waiting**

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Day 2

Waiting

Attack with

End Attack
Day 2

Buy Magic Bean Stock

Pass

Waiting
Day 2

[Game interface with cards and options: Buy, Pass, Waiting]
Day 3

- **Invest 1 Coins**
- **Waiting**
Day 3

Waiting

Invest 3 Coins
Day 3

Waiting

Attack with Worker

End Attack
Day 3

- **Board of Monopoly**
  - Watch 3 enemy points
  - Waiting

- **Inflation**
  - Watch 3 enemy points

- **Nectar**
  - Day 1 +1
  - Day 1 +1

- **Radar**
  - Every Day +1
  - Every Day +1

- **Thief**
  - Day 3 +1
  - Day 3 +1

*Defend with Magic Bean Stock*

- **Senior's Tripwire**
  - Every Day +1

- **Magic Bean Stock**
  - Every Day +1

- **Senior Nectar**
  - Day 5 +1

- **Nectar**
  - Day 2 +1

*Waiting*

*Every Day +1 for every 3 cards the owner has*
Day 3

- Watch 3 video points
- 4
- 6
- 1
- 0
- 2

- Watch 1 video points
- 2
- 3
- 0
- 2

- Attack with
- End Attack

- Waiting

- Each player starts with one of the

- Senior's bicycle
- Every day: 1
  0
- Day 5: 1x

- Senior Marker
- Day 5: 1x

- Marker
- Day 5: 1x
Day 3

- **Buy Ghost**

- **Pass**

- **Waiting**
Day 3

- **Board of Monopoly**
  - Watch 3 victory points
  - Watch 3 victory points
  - Day 3 < 100
  - Day 3 < 100
  - Cannot attack

- **Properties**
  - 2.0
  - 1.0
  - 2.0

- **Tokens**
  - 4
  - 6
  - 1
  - 0
  - 2

- **Player**
  - Every Day < 100
  - Every Day < 100

- **Action**
  - Buy
  - Pass

- **Waiting**
  - 2
Day 1

Invest 2 Coins

Waiting
Day 1

- 0 Invest 0 Coins
- Waiting
Day 1

[Images and text related to game scenarios and character interactions]
Day 1

[Diagram showing game state and options: Waiting, Defend with Worker]
Day 1
Day 1

Waiting

Buy Senior Worker

Pass
Day 2

Invest 0 Coins

Waiting
Day 2

Invest 3 Coins

Waiting
Day 2

[Game board with characters and actions]

- Day 2
- Senior Worker
- Attack with Senior Worker
- End Attack
- Waiting

[Character actions and status]

- Day 1
- Day 2
- Day 3

[Score and status]

- 4 points
- 0 points
Day 2

Defend with Senior Worker

Waiting
Day 2

Buy Ghost
Day 2

Waiting

Buy

Pass

Day 2

Waiting

Day 2

Waiting

Buy

Pass

Day 2

Waiting

Day 2

Waiting

Buy

Pass

Day 2

Waiting

Day 2

Waiting

Buy

Pass

4

6

1

0

2

3

2

2
Day 3

0 8

Invest 0 Coins

Waiting
Day 3

Waiting

Invest 2 Coins
Day 3

- Watch 2 video posts
- Meditation
- Water
- History

Day 1:
- 2 of 8
- 0 of 8

Day 2:
- 1 of 8
- 1 of 8

Day 3:
- 0 of 8
- 2 of 8

- 2 of 8

Day 4:
- 0 of 8

Day 5:
- 2 of 8

Day 6:
- 0 of 8

Day 7:
- 2 of 8

Day 8:
- Waiting

- Attack with
- End Attack
Day 3

- Watch 5 video points
- Watch 3 video pieces
- Buy Board of Monopoly

Day 3

Player 1

- Buy Board of Monopoly
- Pass

Player 2

- Waiting

Player 3

- Waiting

Player 4

- Waiting
Day 1

3
2
6
2
0
2
0
2
2
2

Waiting
Day 1

13

Waiting

Invest 4 Coins
Day 1

- Attack with

- End Attack

- Waiting
Day 1

Buy Gold Fish

Pass

Waiting
Day 1

Waiting

Buy

Pass
Day 2

Invest 1 Coins

Waiting
Day 2

Waiting

Invest 3 Coins
Day 2

Waiting

Attack with Senior Worker

End Attack
Day 2

Defend with Senior Worker

Waiting
Day 2

Waiting

Attack with

End Attack
Day 2

Pass

Buy Board of Monopoly

Waiting
Day 2

- Buy Worker
- Pass

4

3 6 0 0

2 2 2 1

Waiting
Day 3

Invest 8 Coins

Waiting
Day 3

Waiting

Invest 4 Coins
Day 3

Attack with Worker

Waiting

End Attack
Day 3

Waiting

Defend with Worker
Day 3

- Attack with Worker
- End Attack

Waiting

Each player starts with one of three:
- 0
- 1
- 2

Score board:
- Worker 1: 0
- Worker 2: 2
- Work 3: 0
- Worker 4: 0
Day 3

Attack with

End Attack

Waiting
Day 3

Buy Ghost

Pass

Waiting
Day 3
Day 1

Invest 3 Coins

Waiting
Day 1

Waiting

Invest 2 Coins
Day 1

Attack with

End Attack

Waiting
Day 1

Buy Gold Fish

Pass

Waiting
Day 1
Day 2
Day 2

Waiting

Invest 0 Coins
Day 2

Buy Senior Worker

Waiting
Invest 12 Coins

Day 3
Day 3

Waiting 8

Invest 8 Coins
Day 3

[Diagram showing game state and possible actions]

- Attack with Worker
- End Attack

[Game mechanics and character actions]

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Day 3

[Diagram with different states and actions]

- Attack with Magic Bean Stock
- End Attack

[Waiting state]
Day 3

Waiting

Defend with Board of Monopoly
Day 3

Attack with Board of Monopoly
Day 3

Attack with Senior Worker

End Attack

Waiting