

L2 - Birthday Paradox and Coupon Collectors  
 [Jeff Phillips - Utah - Data Mining]

Universe of  $n$  elements  $[n]$

[ ] [ ]

A "trial" draws a random element from  $[n]$ .

After  $k$  trials, what phenomenon occur?

Birthday Paradox:

after about  $k = \sqrt{n}$  trials some element appears twice

Coupon Collectors:

after about  $k = n \log n$  trials, we see all elements  
 each element appears on average  $\log n$  times

Modeling:

$[n]$  = set of all IP addresses

= set of all words (or consecutive set of 3 words) in dictionary

= set of all "types" of costumers

= set of all products on Amazon

= hash table buckets

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= birthdays of people in room (this room)

$n = 365$  (ignore leap year) assume each day equally likely

2 people

Pr[Alice + Bob have same birthday] == ? =  $1/365$

-->

Pr[Alice + Bob have different birthdays] =

$1 - 1/n = 1 - 1/365 \approx 0.997$

$k$  people

$(k \text{ choose } 2) = k(k-1)/2 \approx k^2/2$  pairs of people

(independence) -->

Pr[no pair has same birthday]  $\approx (1 - 1/n)^{\text{k choose } 2}$

$\approx (1 - 1/n)^{k^2/2}$

$\approx 0.997^{253} = 0.467$

( $n = 365$ ,  $k = 23$ )

Pr[some pair has same birthday]  $\approx 1 - (1 - 1/n)^{k^2/2} \approx 0.532$

> 50%

<run class simulation>

\* independence? (leap year, twins, more in spring?)  
 Sometimes can force independence (or 2-way independence)  
 when some collisions are more likely, these often govern probability, to  
 a degree

$$(1/4) + (3/4) \{1/(n-1), 1/(1-n), \dots\}$$

$$\rightarrow \text{Prob } 1/16^{\{k^2\}}$$

\* sloppy  $\rightarrow k=n+1 \rightarrow (k=366, n=365) 1-(1-1/n)^{\{k \text{ choose } 2\}} = 1-$   
 $(0.997)^{\{66795\}} < 1$   
 very small, but  $< 1$ , so must be wrong.

$$1 - ((n-1)/n)^{\{k-1\}} * ((n-2)/(n-1))^{\{k-2\}} * \dots$$

$$= 1 - \prod_{i=1}^{\{k-1\}} ((n-i-1)/(n-i))^{\{k-i\}}$$

where the  $n-1$  term is  $(n-(n-1)-1) / (n-(n-1)) = 0/1 = 0$ .

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$$k = \sqrt{2n}$$

$$1 - (1 - 1/n)^{\{k \text{ choose } 2\}} \sim 1 - (1-1/n)^n \sim 1 - 1/e \sim 0.63$$

Not much deviation from  
 happens 28% with between 18 and 28 people.  
 happens 96% before 50 people

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$[n]$  = set of coupons in cereal box "collect them all!"  
 = (all "types" of customers)

Pr[all coupons after  $k$  trials]

if  $k < n \rightarrow 0$   
 too hard...

Pr[we see a new coupon | seen  $t$ ]

$$= (n-t)/n = p_t$$

Given seen  $t$  coupons, expected time to see new one

$$T_t = 1/p_t$$

Expected time to all coupons:

$$\sum_{t=0}^{\{n-1\}} T_t$$

$$= \sum_{t=0}^{\{n-1\}} (n/(n-t))$$

$$= n * \sum_{t=1}^n (1/t)$$

$$= n * H_n \quad \text{the "nth Harmonic Number"}$$

$H_n = \gamma + \ln n + o(1/n)$

$\gamma \sim 0.577$  "Euler-Mascheroni constant"

-->  $k = n * H_n \sim n(\gamma + \ln n)$

<run class simulation, w/ months>

\* some events more/less likely.

--> dominated by min-probability ( $p^* = \min_i p_i$ ) event  
 $k \sim (1/p^*) \ln n$

\* all "nice" events that occur with probability at least  $p$

$k \sim (1/p) \log (1/p)$

----->

\* about  $n \ln n$  trials to hit all events, not  $n$ . Extra  $\log n$  factor.

\* all "nice"  $p$ -probability events with about  $((1/p) \log (1/p))$  samples.