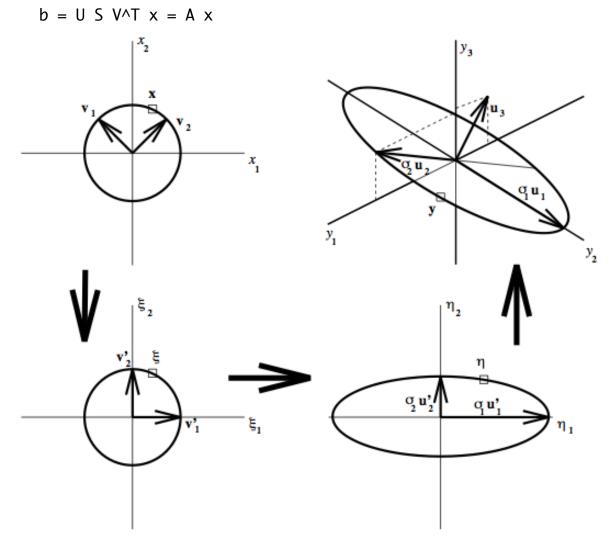
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L15 -- SVD
[Jeff Phillips - Utah - Data Mining]
Let P subset R^d and |P| = n
Then P = d x n (usually n > d)
Want to place P in R^k where k << d
Find R^k subset R^d where
  mu : R^d \rightarrow R^k
and minimize
  sum_{p in P} (p - mu(p))^2
Solution: SVD (PCA)
U, S, V^T = svd(P)
                        (in matlab or octave // LAPACK)
in fact P = U S V^T
S = diag(s_1, s_2, \ldots, s_r) where r <= d where r = rank(P)
    (d \times n)
         s_1 >= s_2 >= \dots >= s_r >= 0
U (dxd), V (nxn) are orthogonal matrices.
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Orthogonal Matrix U
 - basically rotations about 0, can also do mirror flips
 - each ||u_i|| = 1
 - each u_i, u_j columns U have \langle u_i, u_j \rangle = 0
 - U^T = U^{-1}
the columns (and rows) of U form a basis (usually not the original
basis)
for any p in R<sup>d</sup> we can write
  p = sum_{i=1}^t = a_i u_i
where a_i = \langle p, u_i \rangle is a scalar
  - permutation matrix is orthogonal
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--> thus for any p in R^d ||U p|| = ||p|| (rotation + flip)
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Consider rank=2 matrix
A = (1/sqrt{2}) [sqrt{3} sqrt{3}; -3 3; 1 1]
  b = Ax
transforms circle in plane to ellipse in R^3
 - only uses 2 dimensions in R^3
 - stretches it out along certain axis
[U S V^T] :
U = [0 \ 0.866 \ -.5; \ -1 \ 0 \ 0; \ 0 \ 0.5 \ 0.866]
S = [3 0; 0 2; 0 0]
V^T = [0.707 \ 0.707; -.707 \ 0.707]
3 steps:
1. from (x_1, x_2) circle -> rotation -> (xi_1, xi_2)
   where two orthogonal vectors v_1, v_2 map to axis v_1', v_2'
   v_1, v_2 == right singular vectors of A
   V = [v_1 v_2]
   xi = V^T x
2. from (xi_1, xi_2) circle -> stretch -> (eta_1, eta_2)
   where eta_1 = s_1 * v_1'
         eta_2 = s_2 * v_2'
   s_1, s_2 == singular values of A
   S = [s_1 0; 0 s_2; 0 0]
   eta = S xi
3. from (eta_1, eta_2) -> rotation -> (y_1, y_2, y_3)
    where sigma_1 * u_1 = y_2
          sigma_2 * u_2 = in span(y_1, y_3)
          u_3 in span(y_1, y_3), but has none of circle
(orthogonal to)
     u_1, u_2, u_3 == left singular vectors of A
     U = [u_1 \ u_2 \ u_3]
     b = U eta
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How does this help us get a projection?

given a point x in R^n (with similarities to all n points)
maps to y in R^d (in the space of dimensions)
each y_i is a linear combination of dimensions
y is an orthogonal linear combination of this basis of {y_i}

s_i tells us how much the ith dimension is scaled.

- move to an r-dimensional space
 - already centered (assumed)
 - have Gaussian with std.dev on each axis y_i according to s_i
 - if s_i is small, then maybe we don't care
 - s_1 chosen to be as large as possible, s_2 as large from what's

left, s_3 ...

So set some s_k such that s_{k+1} is small enough.

- statistical data sets (small) typically decay quickly and usually s_{k+1} close to 0

Vectors u_i (n-dimensional) are linear combinations of points so represent new basis Take $R^k = [u_1 \ u_2 \ \dots \ u_k] = U_k$

V does the "bookkeeping" of moving original basis to new one S stretches it appropriately U puts the new basis in the proper projection

 P_k in $R^k \ll P_k = U_k^T S_k V_k$

 V_k rotates appropriately the top k directions, the others it does not care since gets set to 0.

(if we don't first recenter, then u_1, s_1 just point to the center)

All we need are V_k^T. We can then project to this basis. S_k tells us how much we save S_{k+1}^r tells us how much we lost (our "loss" function)

How do we compute SVD?

+ find top vector (convex problem, but NLA approach better)
+ project to space orthogonal to top vector
REPEAT
since finds large components first, numerically stable.

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Relationship to eigen-decomposition
P^T P V = V S^2
so v_i are eigenvectors of P^T P
P P^T U = U S^2
so u_i are eigenvectors of P P^T
and s_i^2 are eigenvalues of P^T P and of P P^T
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