L14 -- Intro to Regression
[Jeff Phillips - Utah - Data Mining]

Linear Regression (in R^2)

 - other sorts of regression:
   "find a restricted pattern, and regress data to that pattern"

Linear Least Squares

Input: P subset R^2
Output: line y = ax+b
     s.t. sum_{p in P} (p.y - a p.x+b)^2 minimized
  "vertical distance"

We model p.y = f(p.x) + eps_p   where eps_p ~ Gaussian noise
     f(p.x) = a p.x + b
 and minimize sum_{p in P} eps_p^2

solve for a = Cov[p.x, p.y] / Var[p.x]

bar{x} = (1/n) sum_{i=1}^n x_i
Cov[x,y] = (1/n) sum_{i=1}^n (x_i - bar{x})(y_i - bar{y})
         = (1/n) sum_{i=1}^n x_i y_i - ((1/n) sum_{i=1}^n x_i) ((1/n)
sum_{i=1}^n y_i)
         = (1/n) sum_{i=1}^n x_i y_i - bar{x}bar{y}
Var[x] = Cov[x,x]

         a = <p.x,p.y>/||p.x||^2

solve for b = bar{y} - a bar{x}
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to fit p.y = a p.x

Let X = P.x
a = (X^T X)^{-1} X^T y
and H_X = X (X^T X)^{-1} X^T is the "hat" matrix
since
  hat{y} = X a = H_X y
puts the hat on y

but this does not allow an "intercept" value b.
 --> first shift P' = P - bar{P}
   then intercept b=0
   can shift back later

Gauss-Markov Theorem
linear regression is optimal of all linear models
 - if must have 0 expected error (unbiased)
 - all errors (eps_p) uncorrelated, have equal variances
then: above minimizes least-squared error. (minimum variance)

Are we done? (no!)

4 issues:
 - robustness to outliers (from L_2)
 - can have less error with bias
 - y-distance, not distance to line
 - matrix inverse can be expensive (randomization)
 - (dense)

Theil-Sen estimator

Median slope of pairs of points.
For all p_i = (x_i, y_i) and p_j = (x_j, y_j) with x_i < x_j
  let s_{i,j} = (y_j - y_i)/(x_j - x_i)
Let a = median_{i,j} {s_{i,j}}

Let b = median_i {y_i - a x_i}

more robust to outliers. (up to 29.3% corruption)

 + Siegel: (for x_i < x_j for i<j)
  let s_i = median { s_{j,i} (j<i) cup s_{i,j} (i<j))
  Let a = median_i {s_i}
  Let b = median_i {y_i - a x_i}

even more robust to outliers (up to 50% corruption)

Straight-forward in O(n^2)
 also O(n log n) algorithms...

Tikhonov Regularization (ridge regression)

assume bar{p.y} = 0 and bar{p.x}=0; hence b = 0

minimize: sum_{p in P} (a p.x - p.y)^2 + s a^2
  where s is a tunable regularization (shrinkage) parameter

trades off having some bias for having less variance (regression to mean = no correlation)

hat{a} = (<p.x,p.x> + s^2)^{-1} * <p.x, p.y>
   where X = P.x then and s a^2 = ||sI a||^2
   hat{a} = (X^T X + s^2 I)^{-1} X^T b

or:
 minimize: sum_{p in P} (a p.x - p.y)^2
            s.t. a^2 < t

1-1 correspondence be between each solution with s and with t
  as s decreases, t increases

Lasso (basis pursuit)

assume bar{p.y} = 0 and bar{p.x}=0; hence b = 0

minimize: sum_{p in P} (a p.x - p.y)^2 + s |a|
  where s is a tunable regularization (shrinkage) parameter

or:
 minimize: sum_{p in P} (a p.x - p.y)^2
            s.t. |a| < t

(in higher dimensions, we'll see, when t is small, some dimensions are 0!)

Way to compute optimal solution efficiently (LAR, see later lectures)

****** Up to here, great reference: Elements of Statistical Learning
                                   Hastie, Tshibirani, Friedman

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PCA -> "orthogonal distance"

Don't explain y from x, but explain relationship between x and y.
 - before we assume x was correct. Now there can be error/residuals in both

In R^2 first center (double center):
x_i = x_i - bar{x}
y_i = y_i - bar{y}
(from now assume they are already double-centered)

Find unit vector v (i.e. ||v|| =1) to minimize

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  PCA(v)  = sum_{p \in P} ||p - <p,v> v||^2
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note that <p,v> is a scaler : the length of p along v.
And v is a direction from the origin.
So <p,v> v is the "projection" of p onto v.

and p - <p,v> v is the distance to the projection.

How do we find v?
 Only depends on 1 parameter (angle)
 PCA(v) is convex - up to antipodes.

in higher dimensions, we (essentially) just repeat this.