

# L24: Communities (in Graphs)

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Data Mining

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Title  
Names

①  
Intro  
Motivation

Problem  
statement

②  
What  
this is  
what we  
did.  
key idea!

③  
Results  
Discussion  
conclusion

# Commonalties in Graph

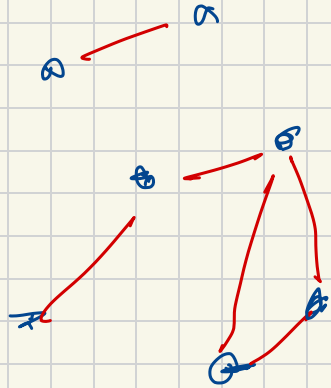
Graph  $G = (V, E)$

↑  
people  
entities

connections  
"binary"

Modeling choice

## Social Networks



Facebook

friends

$\leq 2000$

follows

Ronaldo

$\sim 200M.$

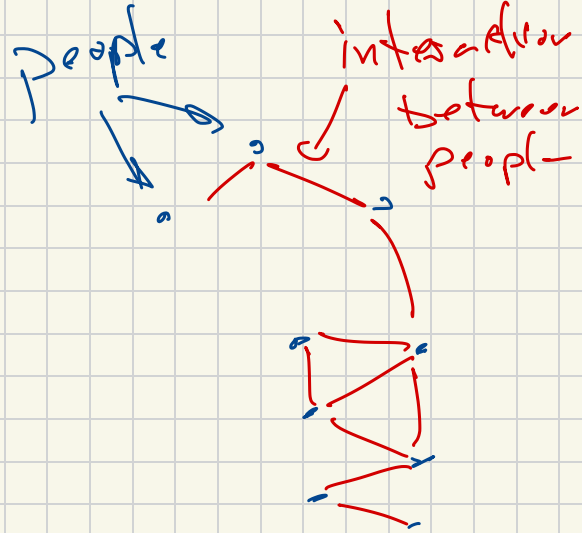
# Early Social Networks

## Sociology

questionnaires

manual process

$N \approx [100, 200]$



planar  
close to  
planar

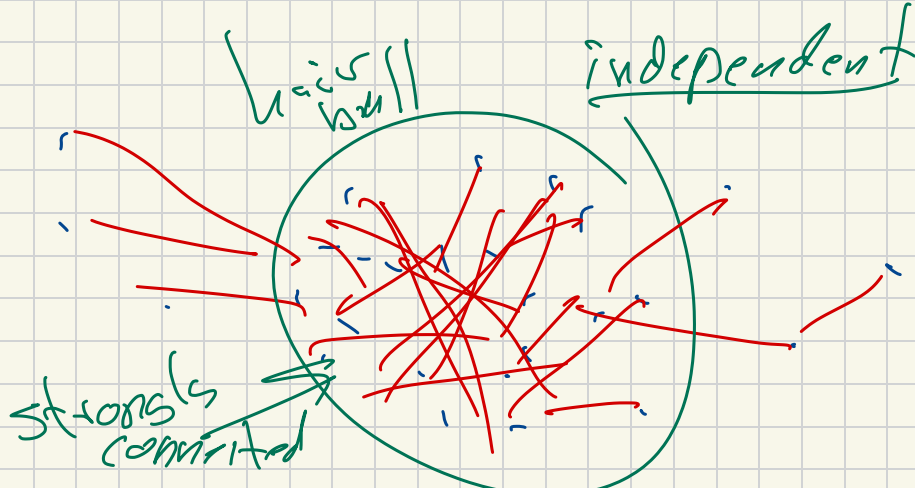
# Mathematical Model of Graphs

Erdős-Rényi

$$|V| \geq 1000$$

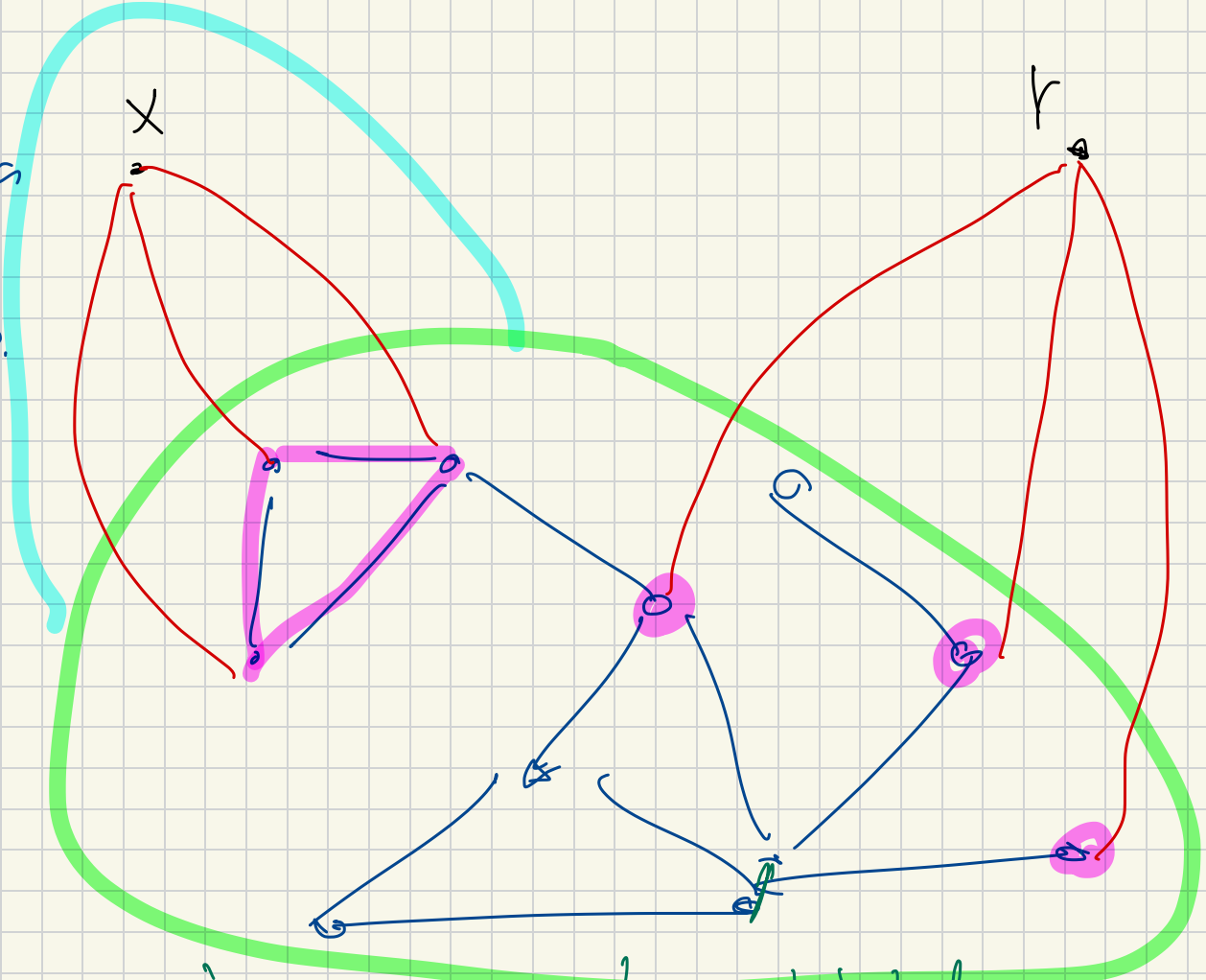
$$n = |V|$$

$p \in (0, 1)$  = probability any pair of vertices has an edge



Who is  
most likely  
to join  
the group.

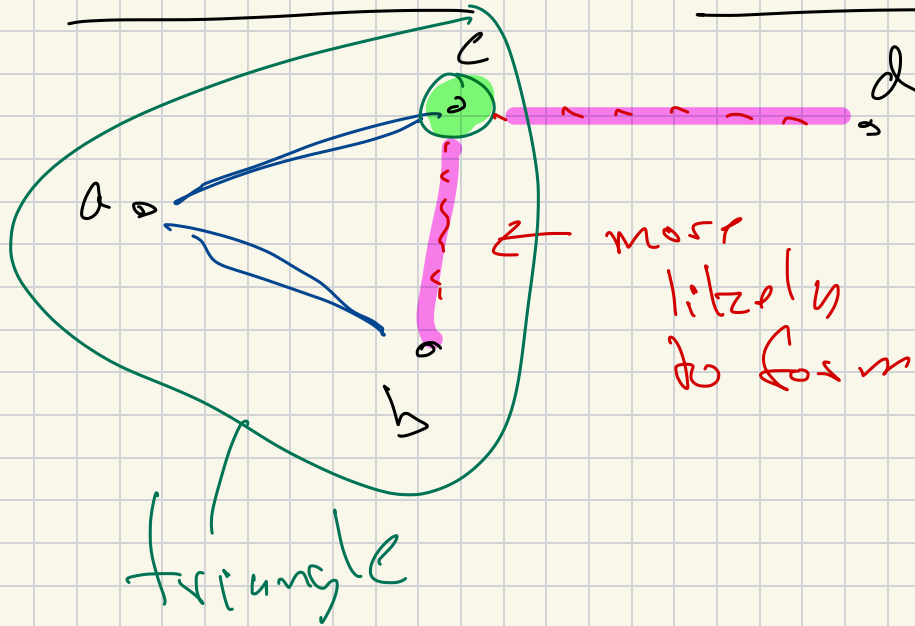
X ?  
Y ?



in a community. labeled.

Preferential

Attachment

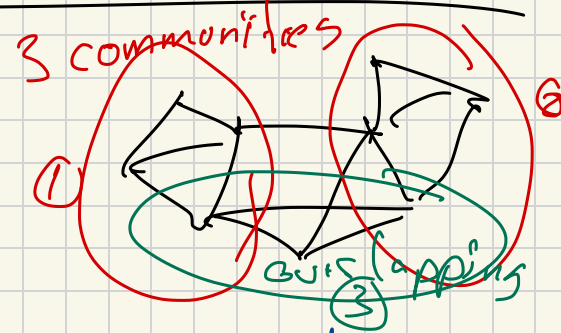


more likely to form edges  $(c,b)$  than  $(c,d)$

if it forms

triangle  
 $(a,b,c)$

# How do we find/define communities in graphs



• Spectral Clustering

decomposes vertices into disjoint sets

Communities

① can overlap

② not all vertices must be in 1 or more

↳ tightly connected subset of vertices: two  $u, u' \in C$   $\mathbb{P}((u, u') \in E)$  high.

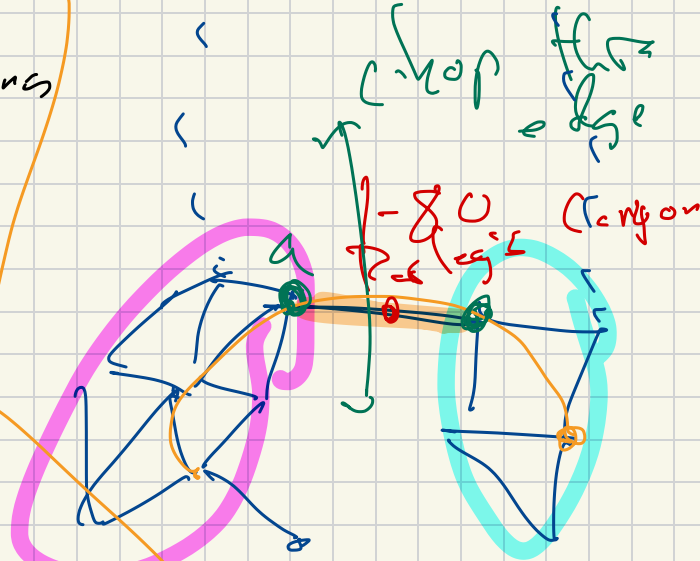


# Betweenness

(top-down view)

↳ remove highly connecting edges

↳ remaining connected components are communities



$betw(a,b) =$

fraction of all shortest paths on graph  $G=(V,E)$  that use edge  $(a,b)$

SL Counts

or PageRank

# Clustering Coefficient

$e_i \in E$

$z_i$  (# triangles)

$N(v_i)$   
edges  
included  
 $v_i$

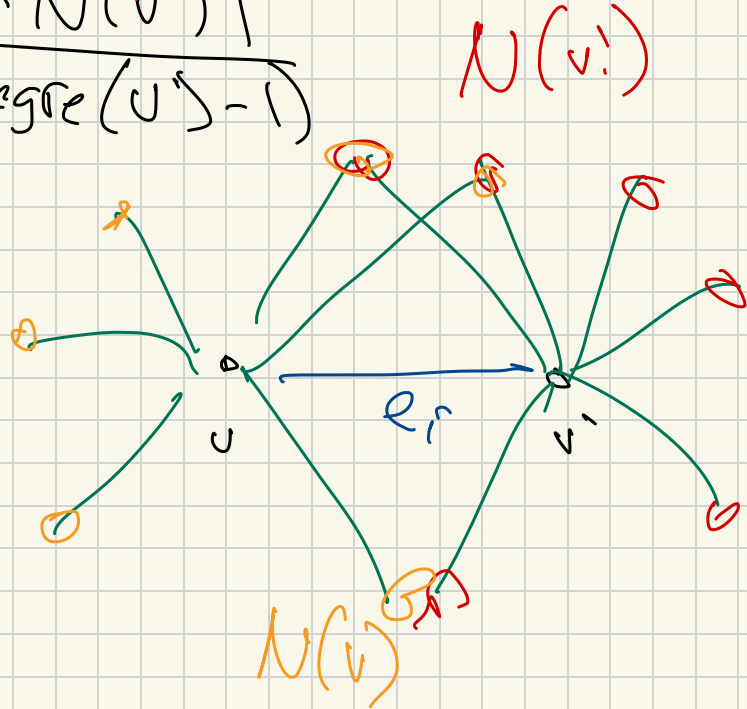
$$CC : C_i = \frac{z_i}{\text{deg}(v) (\text{deg}(v) - 1)}$$

low clustering coefficient

proportional to expected # triangles

(1) good cuts

(2) edges w/ low degree vertices



# Modularity

score of how well-formatted is a community

Q(C)

C  $\subset$   $V$   
 ↑  
 community

larger, the better.

Q(C) = (fraction of edge in  $(C, E_C)$ )

adjacency matrix  $A$   $A_{ij} = 1$  iff  $e_{ij} \in E$

- (expected # edges in  $(C, E_C)$ )

$$E_{ij} = \frac{\text{deg}(j) \cdot \text{deg}(i)}{2|E|}$$

frac edges C.

$$= \frac{1}{|E|} \sum_{i,j \in C} A_{ij}$$

$$Q(C) = \frac{1}{|E|} \sum_{i,j \in C} A_{ij} - \frac{\text{deg}(i) \cdot \text{deg}(j)}{2|E|}$$

$E \in [-5, 1]$  range  $> 0.3$