Bees: A Secure,
Resource-Controlled,
Java-Based Execution Environment

Tim Stack Eric Eide Jay Lepreau
University of Utah
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What is Bees?

- Mobile code system that is
 - Realistically deployable because it addresses needs of node administrators
 - Realistically usable because it provides rich interface needed by service authors
- We believe may be the first such environment

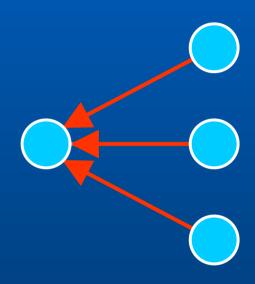
Key Features

- Flexible security primitives
- Resource control
- Flexible protocol composition
- Flexible control of packet propagation
- Isolates interaction with end-user apps

Bees integrates them all

A Motivating Application

- Motherboard sensor monitor
 - Spreads over network
 - Reports to server
 - Shuts down faulty nodes
- Ideal for active protocol
 - Flexible access to sensors
 - Not speed-critical



Health Reports

Node

ANTS: Implementation

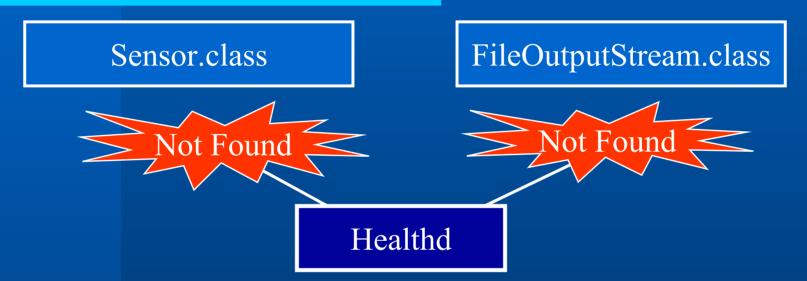
- Capsule
 - Packet associated with Java class through MD5 hash
- Protocol
 - Collection of capsule classes
- Application
 - Includes copy of protocol
 - Source of all capsules

ANTS: Security

Sensor.class FileOutputStream.class

Healthd

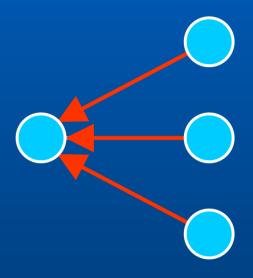
ANTS: Security



- No security infrastructure
 - Can't read sensors
 - Can't log to file

ANTS: Resource Control

- TTL controls resources
- TTL must be replenished

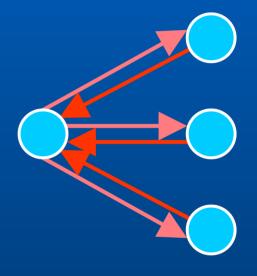


Report Capsule

Node

ANTS: Resource Control

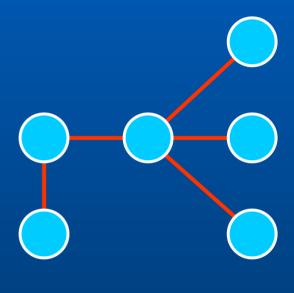
- TTL controls resources
- TTL must be replenished
 - Server sends requests
- Problems
 - More network traffic
 - Topology not discovered



- Request Capsule
- Report Capsule
- Node

ANTS: Node Discovery

- Discover topology
 - Just send to neighbors

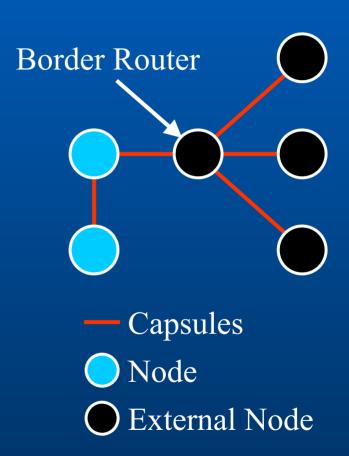


— Capsules

Node

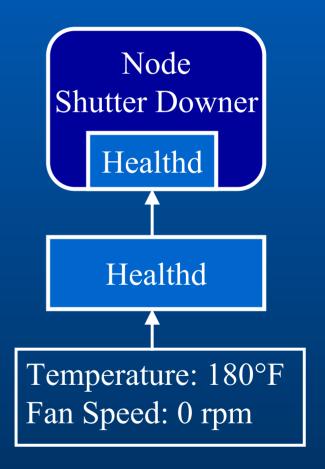
ANTS: Node Discovery

- Discover topology
 - Just send to neighbors
- Problems
 - Protocol containment
 - More TTL issues
 - Hard to reuse



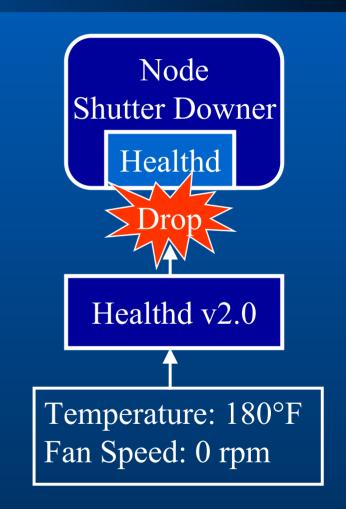
ANTS: Endpoint

- Node unhealthy
 - No shutdown permission
 - Tell application



ANTS: Endpoint

- Node unhealthy
 - No shutdown permission
 - Tell application
- Version change
 - Capsule hash mismatch
 - Application must be updated manually



ANTS: Assessment

- Reality intervenes
- What is wrong?
- Wrong type of EE
- Richer EE needed



Lean vs. Rich

Lean

- Little to no state
- Forwarding loop only
- Specialized language
- Simple resource control/accounting
- Example SNAP/ANTS

Rich

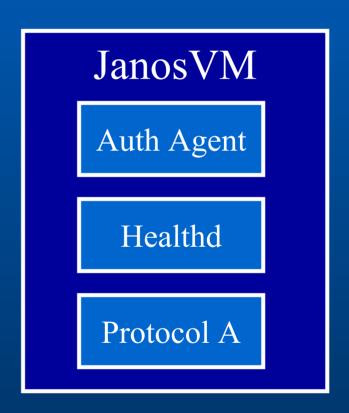
- Node resident state
- Threads, timer events
- General language
- Complex resource control/accounting
- Example: Bees

Overview

- Bees
 - Security
 - Resource control
 - Protocol composition
 - Application interaction
 - Details of code migration
- Related work
- Conclusion

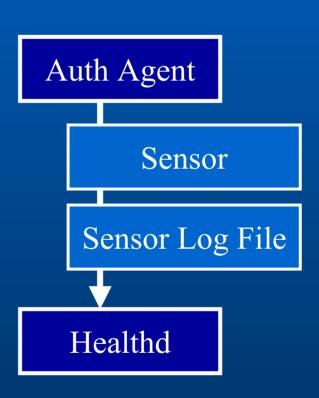
Security: Isolation

- Multi-process JVM
 - Isolates active code
 - Process holds state, privileges
- Process is unit of resource control
- Auth Agent creates and terminates



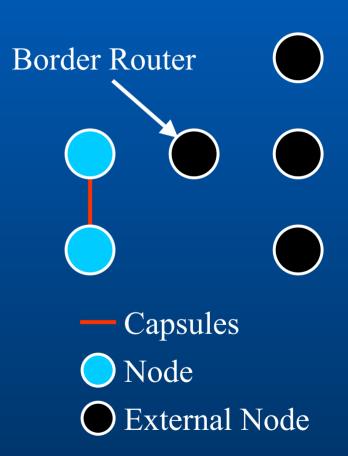
Security: Capabilities

- Capability-based security mechanism
- Examples
 - Files
 - Cryptographic keys
 - Neighbors
- Distributed by Auth Agent



Example: Node Discovery

- Border neighbor withheld
- Privileges needed to escape



Resource Control

- Janos infrastructure
 - CPU, network, and memory
- Process is unit of control
- Termination reclaims resources
- Network controls
 - Bandwidth limits not enough
 - TTL too restrictive

Network Control

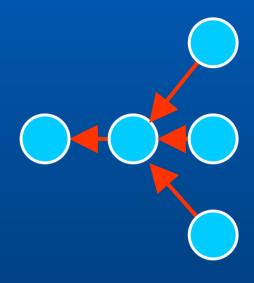
- Allow only solicited forwarding
- External stimuli
 - Timer, capsule receipt, application, ...
- Fine grained operations
 - Forward to neighbor
 - Return to source
 - Multicast to neighborhood
 - Transform to another capsule type

Capsule Operations

- Capsule operation counters
 - Protocol author defines initial values
 - Stimuli replenishes values
 - Decremented on use
 - Operations disallowed when zero
- Initial values limited by Auth Agent

Example: Resource Control

- Report capsule
 - Replenished by timer
 - Sent
 - Further use stopped
- Forwarding is similar
 - Replenished by receive



Report Capsule

Node

Protocol Composition

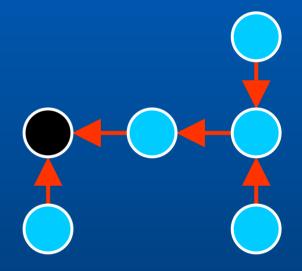
- No protocol is an island
 - Protocols depend on each other
- Protocol is the unit of composition
 - Primary paired with companions
- Protocols form a hierarchy
- System provided
 - Code downloader

Pathfinder

- Primitive routing protocol
- Routing scenarios:
 - Client to server
 - Server to all clients
 - Server response to client request
- Implementation
 - Spanning tree behavior
 - No addresses

Example: Node Discovery

- Periodic broadcast
 - Finds path to server
 - Spreads code



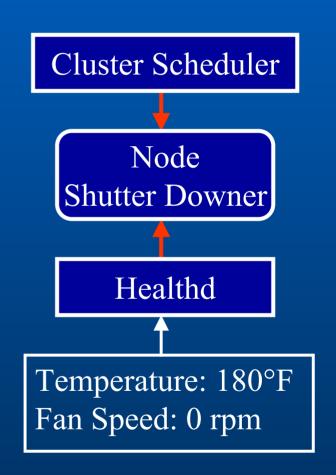
- Discovered Path
- Client Node
- Server Node

Application Interaction

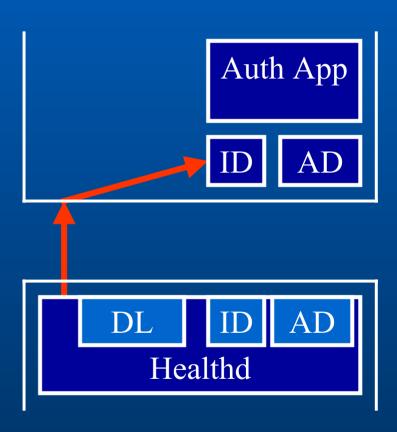
- Protocol Session provides application interface
- Trust barrier
 - Only byte arrays are exchanged
- Abstracts raw protocol
 - Insulation from versioning issues
- Similar to standard socket interfaces

Example: Endpoint

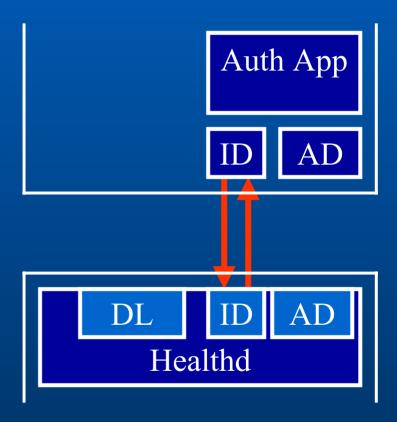
- Node unhealthy
 - Tell application
- Other protocols can use same interface



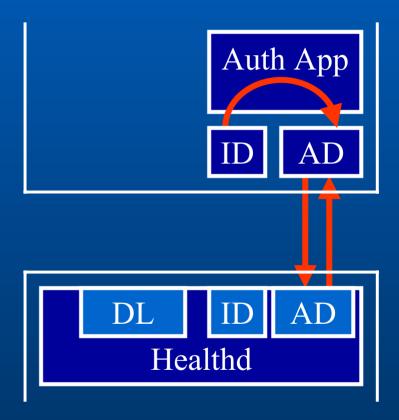
Unknown capsule



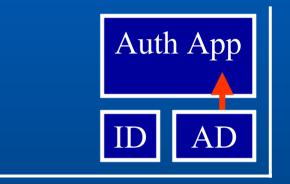
- Unknown capsule
- Map capsule to Healthd



- Unknown capsule
- Map capsule to Healthd
- Download auth data

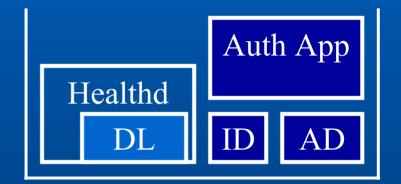


- Unknown capsule
- Map capsule to Healthd
- Download auth data
- Check auth data



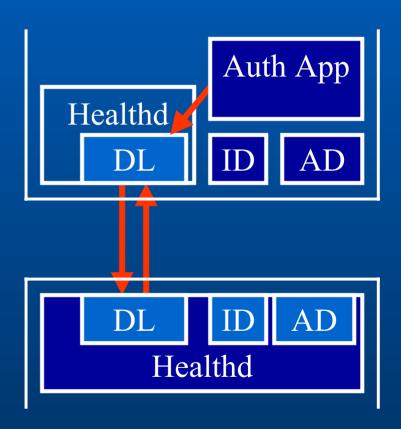


- Unknown capsule
- Map capsule to Healthd
- Download auth data
- Check auth data
- Create process

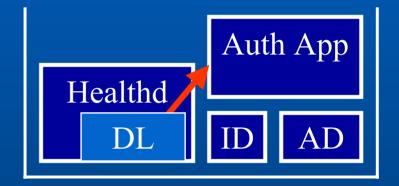




- Unknown capsule
- Map capsule to Healthd
- Download auth data
- Check auth data
- Create process
- Start download



- Unknown capsule
- Map capsule to Healthd
- Download auth data
- Check auth data
- Create process
- Start download
- Finish download





Related Work

- Resource control
 - RCANE[Menage00], SNAP[Moore01]
- Security
 - SANE[Alexander98], SANTS[Murphy01]
- Protocol composition
 - CANES[Bhattacharjee99]

Bees v0.5.0

- 50,000+ Lines of Code
- 30-page manual
- Example application
- Available at: www.cs.utah.edu/flux/janos

Conclusion

- Rich environment
 - Support for node administrators
 - Support for protocol authors
- Key Features
 - Security and resource control
 - Protocol composition
 - Isolates interaction with end-user apps